## **\$600 H.O.R.S.E.** HOLD'EM, STUD 8, RAZZ, OMAHA 8, STUD

PLAYED IN THE ORDER OF H.E.R.O.S.

|                                 | STARTING CHIPS<br>20,000 |           |                   |               |   |  |  |
|---------------------------------|--------------------------|-----------|-------------------|---------------|---|--|--|
|                                 | \$60                     |           | 5 S/C + \$55 E/F) |               | N |  |  |
| LEVEL                           | ANTE                     | BRING IN  | BLINDS            | LIMIT         |   |  |  |
| 1                               | 25                       | 25        | 50-100            | 100-200       |   |  |  |
| 2                               | 25                       | 50        | 75-150            | 150-300       |   |  |  |
| 3                               | 50                       | 75        | 100-200           | 200-400       |   |  |  |
|                                 |                          | 15 MIN B  | REAK              |               |   |  |  |
| 4                               | 75                       | 100       | 150-300           | 300-600       |   |  |  |
| 5                               | 100                      | 100       | 200-400           | 400-800       |   |  |  |
| 6                               | 100                      | 200       | 250-500           | 500-1,000     |   |  |  |
| 15 MIN                          | BREAK-RE                 | MOVE 25 C | HIP-CLOSE RE      | GISTRATION    |   |  |  |
| 7                               | 100                      | 200       | 300-600           | 600-1,200     |   |  |  |
| 8                               | 200                      | 200       | 400-800           | 800-1,600     |   |  |  |
| 9                               | 200                      | 300       | 500-1,000         | 1,000-2,000   |   |  |  |
|                                 | •                        | 15 MIN B  | REAK              |               |   |  |  |
| 10                              | 300                      | 300       | 600-1,200         | 1,200-2,400   | - |  |  |
| 11                              | 300                      | 500       | 800-1,500         | 1,500-3,000   | L |  |  |
| 12                              | 500                      | 500       | 1,000-2,000       | 2,000-4,000   |   |  |  |
| 13                              | 500                      | 800       | 1,300-2,500       | 2,500-5,000   |   |  |  |
|                                 | 15 MIN                   | BREAK-RE  | MOVE 100 CHI      | PS            |   |  |  |
| 14                              | 500                      | 1,000     | 1,500-3,000       | 3,000-6,000   |   |  |  |
| 15                              | 1,000                    | 1,000     | 2,000-4,000       | 4,000-8,000   |   |  |  |
| 16                              | 1,000                    | 2,000     | 2,500-5,000       | 5,000-10,000  |   |  |  |
| 17                              | 1,000                    | 2,000     | 3,000-6,000       | 6,000-12,000  | 1 |  |  |
|                                 |                          |           | MOVE 500 CHI      |               | 1 |  |  |
| 18                              | 2,000                    | 2,000     | 4,000-8,000       | 8,000-16,000  |   |  |  |
| 19                              | 2,000                    | 3,000     | 5,000-10,000      | 10,000-20,000 |   |  |  |
| 20                              | 3,000                    | 3,000     | 6,000-12,000      | 12,000-24,000 |   |  |  |
| 21                              | 3,000                    | 5,000     | 8,000-15,000      | 15,000-30,000 |   |  |  |
| 15 MIN BREAK-REMOVE 1,000 CHIPS |                          |           |                   |               |   |  |  |
| 22                              | 5,000                    | 5,000     | 10,000-20,000     | 20,000-40,000 |   |  |  |
| 23                              | 5,000                    | 10,000    | 10,000-25,000     | 25,000-50,000 |   |  |  |
| 24                              | 5,000                    | 10,000    | 15,000-30,000     | 30,000-60,000 |   |  |  |

| TUESDAY                        | 5/2/                  | /23 | 11:0 | 0 AM |  |  |  |  |  |
|--------------------------------|-----------------------|-----|------|------|--|--|--|--|--|
| GAME WILL CHANGE EVERY 8 HANDS |                       |     |      |      |  |  |  |  |  |
| ONE DAY EVENT                  |                       |     |      |      |  |  |  |  |  |
| LEVELS                         |                       |     |      |      |  |  |  |  |  |
| ALL                            | 30                    | MIN |      |      |  |  |  |  |  |
| CLOSE OF REGISTRATION          |                       |     |      |      |  |  |  |  |  |
| START OF LEVE                  |                       | 7   |      |      |  |  |  |  |  |
| TIME                           | <mark>2</mark> :30 PM |     |      |      |  |  |  |  |  |
| SINGLE RE-ENTRY                |                       |     |      |      |  |  |  |  |  |
| TABLES                         | 8 HANDED              |     |      |      |  |  |  |  |  |
| IN THE MONEY                   | 1 IN 8                |     |      |      |  |  |  |  |  |



## GENERAL RULES

It is the casinos policy that In order to register/collect winnings, players must have a Commerce Casino Player's Card, and a valid ID (Passport for non US Residents. Real ID Driver's License or SSN for US Residents.) The casino is required by State and Federal regulations to withhold upon day of payout. All out of state residents are subject to tax withholding on all winnings. Redraw at 24 and 9 players. TDA Rules apply PokerTDA.com

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reserves the right to change or cancel the event at any time GEGA-002390, 003731. Must be 21. Play responsibly. Problem Gambling? Call 1-800-GAMBLER or visit www.problemgambling.ca.gov CAL STATE POKER SERIES EVENT #12